

## English

### Talk for Writing

Fact file (magical creatures)

The Magic Porridge Pot

### English through Theme

Instructions – how to make a potion

Character/setting description (Room on the broom/Diagon Alley)

George's Marvellous Medicine

### Reading

Link stories that have familiar themes e.g. Wizard of Oz and Snow White

## Maths

As mathematicians:

We will accurately measure ingredients for our soup/potion making.

We will interpret and present data in various ways after competing in a Quidditch tournament.

We will measure a broom and investigate what different objects could fit along its length.

## Geography

We will look at how the weather changes throughout the story (Room on the Broom).

We will look at the different types of landscape the witch flies over. We will research similar landscapes near our local area using a map or an atlas.

## Design and technology

We will design and construct castles.

To design a new broom that can carry the witch and all of her animal friends.

We will cut, peel or grate ingredients safely and hygienically.

Y2

What does it take to be magical?

## History

As historians:

We will discuss the history of witchcraft and wizardry. We will use evidence to explain why people acted in the past as they did.

We will use words and phrases related to topic vocabulary to do with time.

## Art

We will draw or paint a picture of the witch and her animals, or the dragon that they encounter.

We will use charcoal, pencil and pastel to recreate our house badge and a 'Wanted' poster.

## Science

To investigate the strength of the wind and how we can protect ourselves from it.

To look at animals from Room on the Broom and their habitats.

To mix ingredients to create a potion.

## Computing

We will video and upload our 'Marauders' map'.

## Music

As musicians:  
We will listen to and appreciate the soundtrack of the Harry Potter movies.

## R.E

In 'Room on the Broom', the witch is grateful to the animals for saving her life. Think of things that you are grateful for. How could you say 'thank you' for these?

## P.E

We will take part in a Quidditch tournament.

## Creativity Driver

We will use imagination and choose appropriate materials to build our castles.

We will use our imagination when designing and creating our own magical creatures.

## Social and Emotional Well-being Driver

We will develop our team work skills throughout the full term with the children being grouped into houses.

## Enterprise Driver

We will use creativity and innovation when we design our castles and creatures.

## Basic Skills Driver

We will use our mathematical skills.  
We will use our speaking and listening skills.  
We will use our reading skills when we research.  
We will use our writing skills.